

CVTA & PlanRVA Engagement Model Proposal

| Option | Description | Pro | Con |
|--|---|--|---|
| (1) CVTA - Standalone Entity | <p>The CVTA would develop its own staffing structure, benefits, payroll, and work program and hire an executive director to oversee its operations</p> | <ul style="list-style-type: none"> • CVTA legal entity already exists • Would be clearly defined as an independent organization • Direct pathway for scaling to larger organization | <ul style="list-style-type: none"> • Doesn't provide additional supports to ED • Admin and technical services need to be managed in house or contracted • Payroll, benefits costs not at scale; costly to administer |
| (2) CVTA - Standalone Entity, 3rd party Administers Payroll and Benefits | <p>The CVTA would develop its own staffing structure, benefits, payroll, and work program, hire an executive director to oversee its operations and contract for payroll and benefits</p> | <ul style="list-style-type: none"> • CVTA legal entity already exists • Would be clearly defined as an independent organization • Leverages existing admin and technical capacity with pathway for scaling to larger organization • May provide additional supports to ED thru 3rd party | <ul style="list-style-type: none"> • Admin and technical services need to be managed in house or contracted • Payroll, benefits costs not at scale; costly to administer |
| (3) CVTA – Employee(s) of 3rd party – supervision coming from CVTA | <p>The CVTA would develop its own staffing structure to be hosted within a 3rd party's organization, permitting access to benefits, payroll and other administrative supports.</p> | <ul style="list-style-type: none"> • CVTA legal entity already exists • Leverages existing admin and technical capacity; allows Director to focus on high value tasks for CVTA with pathway for scaling to larger organization • May provide additional supports to ED thru 3rd party • Most cost effective | <ul style="list-style-type: none"> - Messaging required to clearly define as an independent organization |